



This Record Certifies that

Played by _____

Player

RPGA #

Has Completed

KEO6-o8 By Virtue or Venture

A Regional Adventure Set in Keoland



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Adventure Record#

596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____

DM: _____

Signature

RPGA #

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

Cross out any game effects this character does not gain.

➤ **Heist of the Century!** You've stolen a legendary shipment of jewels and turned it over to your guild. Your status skyrockets as you are celebrated as the most cunning thief since Medrigan the Mad. You gain a +2 circumstance bonus to all Cha-based checks with the guild, and, for one year from the date on this AR, any item upgrade you purchase, where access comes from a Keoland thieves guild, is at a 25% discount.

➤ **Arrested:** For your actions in Cryllor you have been arrested for one of a multitude of crimes and subjected to the new and improved Cryllor judicial system. Circle all that apply: Transporting Stolen Goods for Sale (2 TUs), Resisting Lawful Arrest (2 TUs), Assaulting an Officer of the Law (4 TUs), Attempted Murder (6 TUs), Murder (20 TUs).

If Reclusiarch Harnek speaks on your behalf, all the charges against you will be dropped pending further investigation. You are released on your own recognizance, and you clearly owe a favor to the mysterious man.

If the Reclusiarch does not speak on your behalf, you suffer the above circled additional TU costs and a fine of 100 gp per TU lost to these sentences. If you are found guilty of murder, you are also required to report on parole for one year from the date on this AR; this means any adventure this PC plays cost 1 additional TU during that period.

➤ **The Reclusiarch's Favor:** For your aid in the matter of the guilds, you gain access (Frequency: Regional) to purchase the *clouting* weapon special ability upgrade (Complete Arcane).

➤ **To Steal From Thieves:** You have pulled off a theft that will go down in Keoish history, relieving a large quantity of stolen gems from three thieves' guilds. Needless to say, this causes quite a bit of an uproar. If you are a member of a Keoish thieves' guild metaorganization, you may not purchase anything from them for one year from the date on this AR. You gain an immediate bonus of APL x 500 gp, recorded above the adventure cap as if you had sold an item.

During your next two Keoland regional adventures, you receive a bonus of APL x 500 gp in the same manner. However, this money comes with its own price. You have had a large bounty placed on your head by the guilds involved, and it will follow you around until they collect your head. For three years from the date on this AR, any enemy with two or more levels of rogue will recognize you as a valuable bounty to collect and they will go out of their way to try to kill you. Any time you suffer sneak attack damage, the result of the sneak attack dice is multiplied by 1½, similar to an empowered spell. If you are not subject to sneak attacks for any reason (such as *fortification*, etc.), you are still targeted by rogues as listed above.

➤ **Courting Disaster:** After your trials together you and young Azinel Marrin have fallen in love. Although she has not consented to marriage yet, your relationship is blossoming. Until such a time as this effect is upgraded or negated, you gain the following bonus: once per adventure you may choose to add a +1 divine bonus to any saving throw you are about to roll, for the gods protect those in love. If two years from the date on this AR should pass without this effect being upgraded or negated, mark it as VOID.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 4:

- ❖ Chime of Opening (Adventure; Dungeon Master's Guide)
- ❖ Cloak of Elvenkind (Adventure; Dungeon Master's Guide)
- ❖ Pearl of Power, 1st Level Spell (Adventure; Dungeon Master's Guide)

APL 6 (all of APL 4 plus the following):

- ❖ +1 Animated Tower Shield (Adventure; Dungeon Master's Guide)
- ❖ Bracers of Armor +4 (Adventure; Dungeon Master's Guide)
- ❖ Lens of Detection (Adventure; Dungeon Master's Guide)

APL 8 (all of APLs 4, 6 plus the following):

- ❖ Ioun Stone, Dark Blue Rhomboid (Adventure; Dungeon Master's Guide)
- ❖ Pearl of Power, 3rd Level Spell (Adventure; Dungeon Master's Guide)
- ❖ Sacred Scabbard (Adventure; Complete Warrior)

APL 10 (all of APLs 4, 6, 8 plus the following):

- ❖ +1 Distance Composite Longbow, +6 Str Bonus (Adventure; DMG)
- ❖ Ring of Wizardry I (Adventure; Dungeon Master's Guide)

APL 12 (all of APLs 4, 6, 8, 10 plus the following):

- ❖ Cloak of Displacement, Major (Adventure; Dungeon Master's Guide)
- ❖ Headband of Intellect +6 (Adventure; Dungeon Master's Guide)

Keoland Thieves Guild Metaorganization Members:

- ❖ +1 Anarchic Longsword or Short Sword (Regional; Dungeon Master's Guide)
- ❖ Armor Enhancement Bonus Upgrade: to +2 or +3 (Regional; DMG)
- ❖ Lantern of Revealing (Regional; Dungeon Master's Guide)
- ❖ Ring of Counterspells (Regional; Dungeon Master's Guide)
- ❖ Ring of Protection +4 (Regional; Dungeon Master's Guide)
- ❖ Silent Moves Armor Special Ability Upgrade (Regional; Dungeon Master's Guide)
- ❖ Vest of Resistance +3 (Adventure; Complete Arcane)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL